

Wacky Races

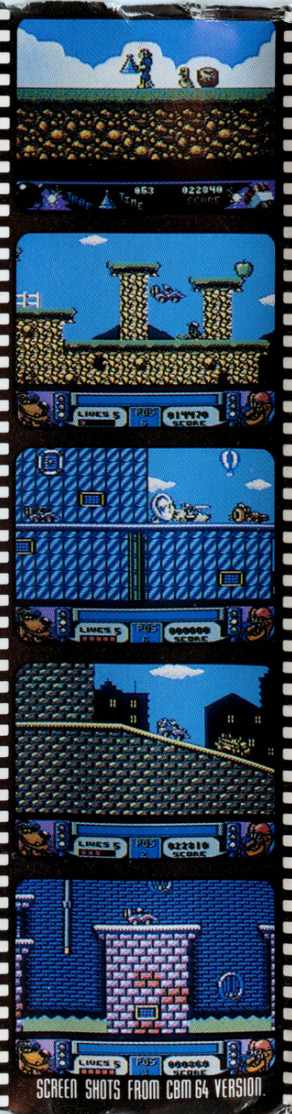
And now here are, the most dare devil group of daffy drivers to ever whirl their wheels in the Wacky Races, competing for the title "World's wackiest racer". Take the part of Dick Dastardley, the master of villainy and with your unfaithful dog Muttley in this Wacky Computer Game Race.



Hi-TEC SOFTWARE LTD., P.O. BOX 299, SHEFFIELD S7 2BZ FAX: 0742 590647



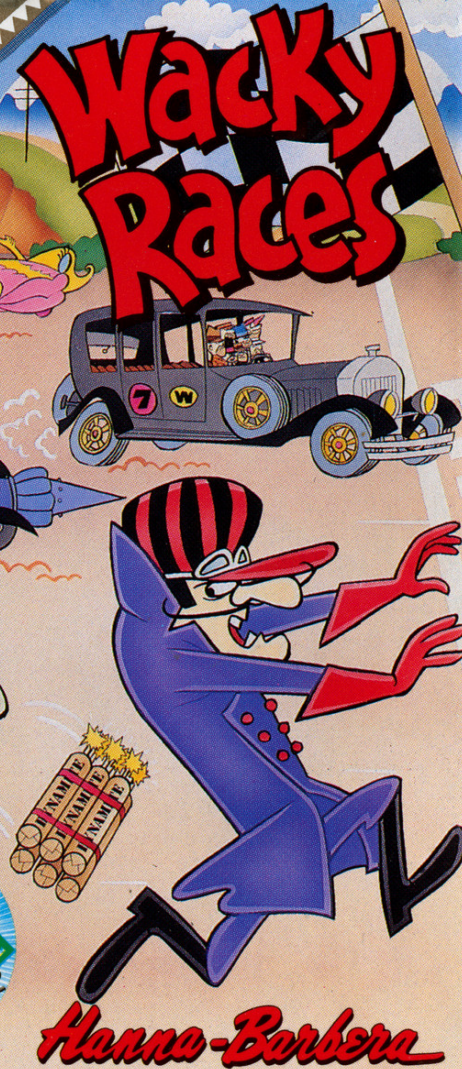
SCREEN SHOTS FROM CBM 64 VERSION



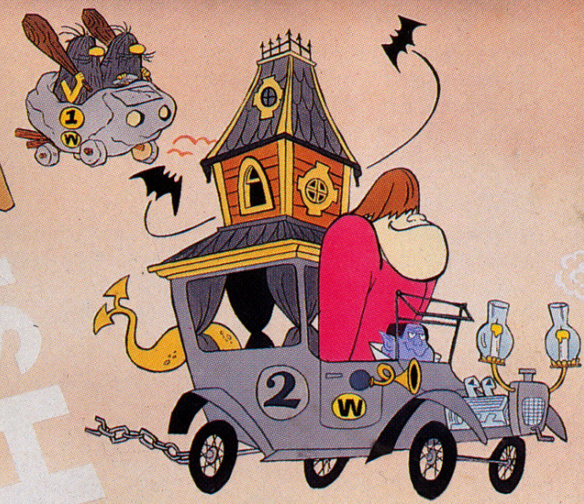
Wacky Races



HT 126



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ENGLISH



THE AIM OF THE GAME

The aim of the game is to get to the winning line before the other racers. Being the cheat that you are you use all of the sneaky and despicable means at your disposal to ensure that the other racers do not reach the finish line before you.

Assisted by Muttley, your task is to get far enough in front of the other racers to give you time to find the required parts to build a trap for the following car.

Each section covers a race from one city to another across different areas. You and the Mean Machine must finish in a better position in each race section to be able to progress onto the trap laying section. There are six areas altogether and a trap laying section between each one.

HINTS & TIPS

- Watch other cars to learn the fastest route in each course.
- In the trap laying section, collect the parts of the trap and take them to Muttley. Watch out for enemies.
- Arrows point to tell you whether to drop or jump.

LOADING INSTRUCTIONS

Hold down SHIFT key and press RUN/STOP. Start the tape.

CONTROLS

Use a joystick

RUN/STOP = Pause game

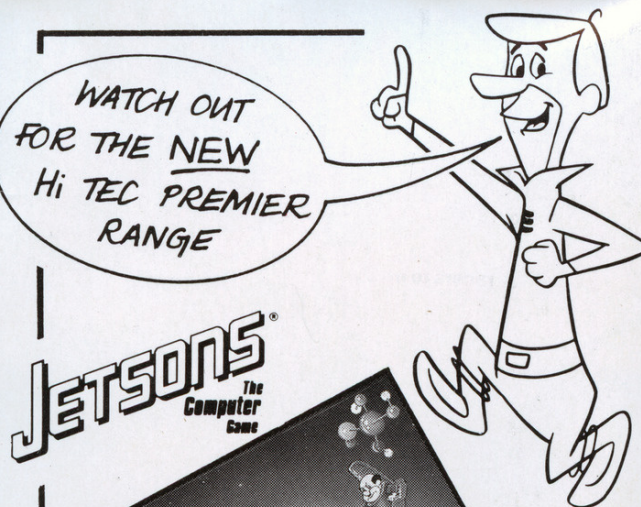
Q = Quit game (when paused)

FIRE prods objects out of your path during the races. (You need to prod lots of times to remove other cars). In the trap laying section, FIRE is used to pick up/drop parts of the trap.

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Game

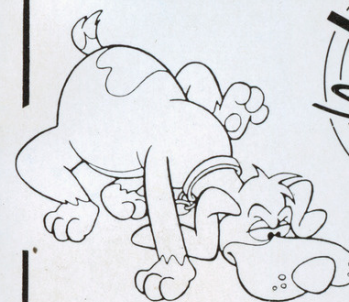


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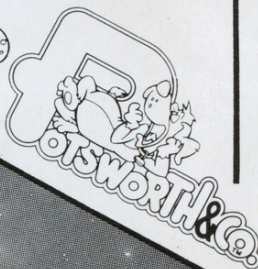
Hi TEC SEAL OF QUALITY ASSURANCE



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